Village of Rapids City August 30<sup>th</sup>, 2023 Committee of the Whole Meeting

Committee of the Whole Meeting to discuss:

- Beer and Liquor Ordinance
- Video Gaming Ordinance

President Mire called the meeting of the Committee of the Whole to order at 6:30pm.

Roll Call:

Physically Present: Schnieder, Fowler, Fiems, DeMarlie, Robertson and Mire Virtually Present: Rankin

Absent: None.

Others:

Physically Present: Clerk Housenga, Bill Ernst and Cindy Bisby with QC Mart

Virtually: None

Mire opened this Committee of the Whole Meeting first addressing the head of ordinances and licenses if he drafted or can recommend changes to the Beer and Liquor Ordinance or Video Gaming Ordinance. Fiems stated that he reviewed the ordinance and did not identify anything he felt needed to be added. Elaborating that he likes ordinances that are clean and accurately depict reasonable provisions that can be monitored, controlled, and enforced.

Mire noted 2.4 from Title II, Chapter 6 – Beer and Liquor Control, Article 3, Section 2 will need to addressed tonight as well as the Video Gaming Ordinance, Title III, Chapter 2, Article 6, Section 2.

All board members voiced their opinions on each matter. Schneider vehemently expressed his thoughts, beliefs and feelings concerning video gaming.

Mire reaffirmed that the voters of the Village of Rapids City were asked via a ballot to weigh in on the matter and it was favorable of the voters to pass video gaming. To maximize the dollar potential of video gaming the expansion of liquor licenses would be needed.

Robertson motioned to amend Title II, Chapter 6 – Beer and Liquor Control, Article 3, Section 2 by omitting 2.4 There shall be issued by the Liquor Control Commissioner not more than two (2) Class I Standard Licenses and no more than three (3) Class II Package License to be in effect at any one time within the Village of the Beer and Liquor License. Fowler seconded the motion. Board members DeMarlie, Fiems, Robertson, Fowler voted yes to pass the amendment; Schnieder voted no. Motion carries to amend the ordinance.

Fowler motioned to amend Title III, Chapter 2, Article 6, Section 2 – 2.2 by omitting c. The establishment must maintain customer seating outside of the gaming area but within the premises at the ratio of at least five (5) seats for each permitted video gaming terminal and renumbering d. to c. and e. to d. of the Video Gaming Ordinance. Fiems seconded the motion. Board members DeMarlie, Fiems, Robertson, Fowler voted yes to pass the amendment; Schnieder voted no. Motion carries to amend the ordinance.

Bill Ernst of QC Mart asked clarifying questions as to application and issuance of a gaming license and execution of new class of liquor licensing. Mire stated Clerk Housenga and he would discuss all specifics at a later date and get back to Ernst.

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With no further business to conduct Fiems motioned to adjourn this Committee of the Whole Meeting; Fowler seconded. All members of the board concurred, motion passes. President Mire adjourned by consensus of the Board at 7:59pm.

Missy M. Housenga Village Clerk